

SHTF-List: Top 6 Concerns

1. BUG-IN

- a. **EXPOSURE:** Nature can kill in mere hours. Bug-In Retreat must shield clan from normal winter conditions as well as God-Caused SHTF wrath and fury.
- b. **DESPERADOS:** Good people exposed to God-Caused nature's wrath or SHTF man-caused catastrophes can become desperate and violent in hours.
 - i. Bug-In near or in a city is too exposed and discouraged. Last resort only.
 - ii. Bug-In to not be between two population centers
 - iii. Bug-In to have space for inner and outer clan
 - iv. Bug-In to have areas to send SHADS
- c. **CONCERNS:** _____

2. WATER

- a. **WATER:** Dehydration kills in days. Cisterns, barrels, tub tubes, electric/manual well pumps, hand pumps, lakes, rivers, creeks, swamp, run-off, bottled & generator back-up
- b. **MANAGEMENT:** Bad water is leading cause of death worldwide. Purification through bleach, solar, boilers etc...
- c. **TRANSPORT:** Water is heavy. Know container integrity and Bug-Out weight transport ratio. Frost proof or expandable containers for cold storage. Angled barrels etc.
- d. **CONCERNS:** _____

3. FOOD

- a. **STORAGE:** Hunger will make clan leaders desperate. Stock food shelf stables, freeze-dried, renewable, seasonal canning, drying, smoking, salting, root cellar etc...
- b. **PROTECTION:** Containers and enclosures to respect damaging heat, humidity, frost expansion and wetness. Know cellar, rodent, insect, food-cache safeguards.
- c. **RENEWABLE:** Accessible to seed, farm, ranch, workers, irrigation, fertilizer, tools, fences, hunting & foraging...
- d. **CONCERNS:** _____

4. **THE SURVIVAL CLAN**

- a. **UNITY:** The clan must be worldview like-minded. It must form and be on low function before SHTF emergencies.
- b. **FUNCTION:** To divide responsibilities to better care for the physical, emotional, mental and spiritual concerns.
- c. **FORMATION:** Not a democracy. It's hierarchy hangs on a philosopher king, director of empathy, iron marshal experience, conflict resolution
- d. **CONCERNS:** _____

5. **BUG-OUT: ZERO WARNING**

- a. **EXPOSURE:** To openly step into nature's wrath showcases how dangerous Man-Caused threats can be.
- b. **PRE-LOADED PACKS:** Stock and personalize backpacks with 3-days of key survival exposure gear: (1) tent, bag, fleece, shell & boots (2) water, Vitamin-C packs (3) carbs and proteins and (4) weapon and combat ammo vest.
- c. **THE RENDEZVOUS:** Be able flee to a pre-determined near-invisible shelter within a mile or two in all conditions.
- d. **RETURN POLICY:** Have a post-SHTF protocol on re-entering Bug-In Retreat and safely rendezvous with other frightened PTSS trigger-happy clan members.
- e. **CONCERNS:** _____

6. **BUG-OUT: FULL WARNING VEHICLE & RETREAT**

- a. **EXPOSURE:** Match transport gear & equipment to harshest winter conditions, physical terrain and storm scenarios
- b. **MAN-CAUSED:** Match transport gear, payload & distances for worst case SHTF human re-primitive behavior, social upheaval, hunger riots that create inhuman desperation.
- c. **BUG-OUT VEHICLE:** Equipment must be prepped for God-Caused and Man-Caused SHTF complications. Used military vehicles score high. 4x4 trucks / SUVs score high. Some preppers cloak in low-profile, minivan-ish BOV's
- d. **BUG-OUT RETREAT:** Communication links in play in case one's retreat clan is repelling borders. Retreat is pre-stocked with anti-exposure gear, water, shelf-food supply, medical infirmary and the basics of renewable farm gear.
- e. **CONCERNS:** _____